Construction Chaos – Important Links

# Game Files – Source Code and Development

All game files are stored in the Github: <https://github.com/craigzeki/ConstructionChaos>

The game can be downloaded from the “Releases” section of Github – or from the official website listed below.

# Kanban Board

Evidence of following the Kanban Agile methodology is shown in the ClickUp board: <https://app.clickup.com/20447498/v/li/900501152342>

Access already provided to [Simon.Hunt@Solihull.ac.uk](mailto:Simon.Hunt@Solihull.ac.uk) and [Ghazala.Iffat@solihull.ac.uk](mailto:Ghazala.Iffat@solihull.ac.uk)

# Game Website

The game is hosted on an Itch.io site here: <https://ken-struction.itch.io/constructionchaos>

# Social Media

The following social media sites / forums / pages / profiles are active for this game:

Instagram: <https://instagram.com/construction.chaos>

YouTube: <https://www.youtube.com/@KenStruction>

Reddit: <https://www.reddit.com/user/KenStructionEnt/>

Twitter: <https://twitter.com/KenStructionEnt>

# Trailer

Main Trailer: <https://youtu.be/s46fDKnOe-0>

Gameplay Trailer: <https://youtu.be/m9RmtDR41Ec>